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Deep Learning Algorithms based Fingerprint Authentication: Systematic Literature Review

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Abstract

Deep Learning algorithms (DL) have been applied in different domains such as computer vision, image detection, robotics and speech processing, in most cases, DL demonstrated better performance than the conventional machine learning algorithms (shallow algorithms). The artificial intelligence research community has leveraged the robustness of the DL because of their ability to process large data size and handle variations in biometric data such as aging or expression problem. Particularly, DL research in automatic fingerprint recognition system (AFRS) is gaining momentum starting from the last decade in the area of fingerprint pre-processing, fingerprints quality enhancement, fingerprint feature extraction, security of fingerprint and performance improvement of AFRS. However, there are limited studies that address the application of DL to model fingerprint biometric for different tasks in the fingerprint recognition process. To bridge this gap, this paper presents a systematic literature review and an insightful meta-data analysis of a decade applications of DL in AFRS. Discussion on proposed model's tasks, state of the art study, dataset, and training architecture are presented. The Convolutional Neural Networks models were the most saturated models in developing fingerprint biometrics authentication. The study revealed different roles of the DL in training architecture of the models: feature extractor, classifier and end-to-end learning. The review highlights open research challenges and present new perspective for solving the challenges in the future. The author believed that this paper will guide researchers in propose novel fingerprint authentication scheme.

Keywords

Biometrics, Fingerprints, Machine Learning, Deep Learning, Fingerprint Analysis

1. Introduction

Deep learning methods (DL) are subset of machine learning algorithms, which are derived from artificial neural networks. Unlike the conventional machine learning algorithms (shallow algorithms) that use single hidden layer with input and output

layers, DL involve the use of at least two hidden layers. The term "deep" in DL connotes the idea of hierarchical layers of representations, with modern DL having several hierarchical layers of representations for learning features [1, 2]. Based on the literature, DL have produced superior performance against the conventional machine learning methods or traditional approaches. The popularity and success of DL over the traditional approaches can be associated to factors such as the ability of to learn features automatically unlike hand-engineering feature selection methods, the deep hierarchical representations and the ability for distribution of representation [3]. More so, the introduction of powerful processor hardware such as graphic processing units has enhanced the processing power of the large-scale datasets. This further helped in demonstrating the robustness of data intensive DL [4].

The DL methods have been widely used in cybersecurity science. For example, the DL has being found to be applied in modeling biometrics in forensic science for criminal investigations [5] and digital security applications for authentication of individuals [6]. The applications of DL in biometrics recognition and authentication has also received attention in recent years, with various schemes developed to improve digital security and safety issues [7]. Biometrics refers to the measurement of physiological and behavioral features for recognizing individuals automatically [8]. Biometrics is a better alternative to knowledge-based recognition (the use of password) systems. Biometrics systems have been used to identify and assign privileges to individuals based on their physiological and behavioral characteristics.

These characteristics have been identified as unique and consistent to individuals. Even the fingerprint patterns in twins have been investigated to be unique and in 1893, it was formerly accepted by the Home Ministry Office, UK that no two humans possess the same fingerprints [9]. These unique features have made biometric systems difficult to be by-passed by spoofing attacks. Biometric systems can be based on physiological characteristics such as fingerprint [10], iris [11], and hand veins [12]. Secondly, behavioral traits, such as keystroke dynamics [13]. Thirdly, signature [14]. As reported in the literature, fingerprints is considered as the most used biometric for the automatic fingerprint recognition system (AFRS) [15].

Beside biometrics, DL have witnessed tremendous applications in various domain such as computer vision, remote sensing, natural language processing, education, etc. [16]. The focus of the study is biometrics. Specifically, DL models have been utilized to model various biometrics for human recognition and authentication. Also, DL have also been used to enhance, segment and extract fingerprint features towards a faster recognition. This is due to the impacts of the DL to process large amount of data and the ability to train discriminatively and handle variations of biometric data challenge [3]. In addition, the DL have the potency to model expression or aging problem associated with biometric traits [17, 18]. The DL models have proven to be effective, and superior compared to the state-of-the-art approaches for biometric recognition systems, especially in AFRS. According to the review conducted by [19], DL approach is observed to be heavily investigated from 2012 to 2019. The authors argued that this will remain the active direction for the fingerprint research in the future.

Fingerprint biometric is believed to be the fastest, most common, and oldest method for physiological biometric systems and very well acknowledged by the legal community [20-22]. More so, the implementation of fingerprint authentication

system is easy, cheap, convenient and with a satisfactory level of accuracy [23-25]. In addition, fingerprint identification has been applied in almost all security protection areas and has a higher universality compared to other biometrics systems [26]. Fingerprints have widely been used in different domains including criminal investigations and in digital security systems to facilitate criminal investigations and strengthen security systems, respectively. There are researches conducted on the application of DL in biometric recognition and authentication schemes have been surveyed in [3, 27-32]. However, these previous studies mainly focused on a particular application area, such as security[29], fingerprint liveness detection[28], fingerprint classification[30], fingerprint enhancement[32] etc. or study based on biometrics with fingerprint inclusive [3, 27, 31] and some are not DL based surveys on the contrary[28, 29, 32]. In addition, those surveys were not systematic and did not present the applications of DL in fingerprint biometrics analyses based on different areas of applications. To bridge the gap, this study intents to presents a comprehensive systematic literature review of the applications of DL in fingerprint biometrics in different applications domain unlike the previous reviews. The contributions of this review paper are summarized as follows:

- i. The study presents an insightful meta-data analysis of a decade applications of DL in fingerprint biometric analyses including the choice of DL framework, application tasks, model performances, datasets, and model training architecture.
- ii. Unlike previous reviews, this review paper presents different areas of applications where DL were used in fingerprint biometric.
- iii. The study highlighted presents challenges and potential future directions for DL-based AFRS research.

The rest of this paper is structured as follows: In section 2, theoretical frameworks of DL architectures and fingerprints biometric are presented. Section 3, presents the methodology adopted for this review paper. In section 4, applications of DL in fingerprint biometric recognition and analyses are presented. Section 5, presents discussions on the DL models, application tasks, datasets, and training architecture. The open research issues and future directions are outlined in section 6. Finally, section 7 concludes the paper.

2. Theoretical Framework

This section discusses the theoretical frameworks of some commonly used DL in AFRS and the general fingerprint biometric recognition and classification processes.

2.1. Deep Learning Architectures

DL is inspired by artificial neural networks [33, 34]. The DL models apply linear and nonlinear transformations of the input data through the "deep" layers. The DL have proven effective over state-of-the-art methods in handling many data analytic application tasks such as image classification [35], speech recognition [36, 37], object detection [38], speech and computer vision [4, 39], and biometric authentication [3]. In this section, we presented some commonly used DL frameworks for biometric (fingerprints) analyses.

Convolutional Neural Network: The concept of CNNs was derived based on the human visual cortex [40]. The CNNs are the most utilized DL for computer vision, image detection and video recognition [41]. It is a DL-based technique designed to learn features from an input image/data and classifies the input data into the desired classes. The classical CNN structure has three building blocks, the convolution layers and the pooling layers which are normally employed to extract features and fully connected layer is used for classification [4, 42]. The convolution operation is mathematically expressed as in equation (1) [34]:

The convolved features would pass to the pooling layer which performs sub-sampling operations and then passed to the next convolutional layer. There are different pooling operations such as max, average and sum pooling. Max and average pooling are the most popular [4, 34]. The sub-sampling operation is computed using equation (2):

$$\frac{1}{xj} = down \binom{I-1}{xj} \tag{2}$$

The CNNs are widely used models for time series and image data classification [43-46]. There are different variants of CNN proposed in the literature such as AlexNet [47] ResNet [48], VGGnet [49], SqueezeNet [50] and GoogLeNet[51]. The reader is referred to a more detailed discussion on DL architectures based on CNNs in [52]. Figure 1 shows the classical structure of the CNNs.

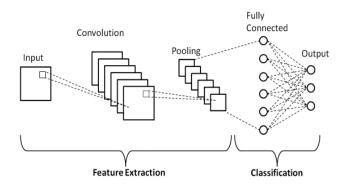


Figure 1. The classical CNN structure [53].

Restricted Boltzmann Machine: The restricted Boltzmann machine (RBM) was proposed by Paul Smolensky in 1986. However, called it Harmonium [54]. The RBM is a network of stochastic units widely used to learn the input probability distribution in unsupervised and supervised approach, hence, its popularity as DL framework [55]. Deep Belief Networks (DBN) as well as Deep Boltzmann Machines are two main DL architectures that incorporates RBM, both are considered to belong to the "Boltzmann family" [4]. In DBN, the top two layers has undirected connections and all its subsequent layers have directed connections between them [4] (see Figure 2). DBN learns to extract a deep hierarchical representation of the data under training. They model the joint distribution between observed vector x and the hidden layer as in equation (3).

$$p\left(x, \frac{1}{h}, \dots, \frac{1}{h}\right) = \left(\prod_{k=0}^{i-2} P\left(\frac{k}{h} \mid \frac{k+1}{h}\right)\right) p\left(\frac{i-1}{h}, \frac{1}{h}\right)$$
(3)

Where $x = {n \choose k}$, $p {k \choose h} + {k+1 \choose h}$ represents a conditional distribution for the visible units at level k conditioned on the hidden units of the RBM at level k+1 and $p(h^{l-1}|h^l)$ is the visible-hidden joint distribution in the top-level RBM [4]. A detailed discussion on RBM and how it's used to trained data is reviewed in [56].

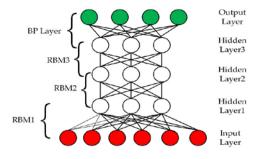


Figure 2. The structure of DBN[57]

Autoencoder: An autoencoder (AE) is an unsupervised DL approach originally proposed by Lecun et al., in 1987 [58]. It involves dimensional reduction of the input data and reconstruction of the input in the output layer [41] (see Figure 3). Training in AE technique involves two phases: The encoder and the decoder. The network is trained using backpropagation algorithm. During the encoding phase, the inputs are encoded into some hidden representations (using weight metrics of the lower half layer) and it tries to reconstruct the same input from the encoding representation in the decoding phase using the metrics of the upper half layer. The encoding and decoding phases can be mathematically expressed as in equation (4) and (5) respectively:

$$x = f(wx + b) \tag{4}$$

$$x = f\left(w \ y + c\right) \tag{5}$$

Where x and x' represents the input vector and reconstructed input vector in the output layer respectively. Variable w and b are the parameters to be turned, w' and c is the transpose of w, and the bias of the output layer respectively; y is the hidden representation and f is the activation function. The parameters are updated using the following equations:

Where w_{new} and b_{new} stands for the updated parameters of w and b respectively and E is the reconstructed error of input at the output layer [55]. Discussion on AE and its different variant in used today can be found in [59]

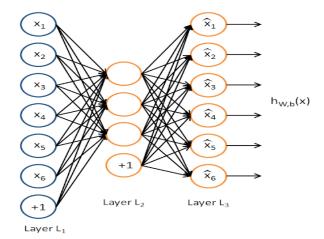


Figure 3. The classical AE Structure

Generative adversarial network: The generative adversarial network (GAN) is a DL algorithm with unsupervised learning approach proposed by Goodfellow et al. in 2014 [60]. The GAN have two networks, namely, generative and discriminator networks that compete in such a way that one gains while the other losses [34]. The GANs could discover and learn the patterns during the training of fingerprint in such a way that they can generate a new set of data like the input data. During the training of data, the generator network trains to generate new examples while the discriminator network classifies examples as either real or fake [61]. The zero-sum

game between the two networks goes on until the generator network can generate plausible examples. The GAN has been used to generate replica of image data in a process called data augmentation. A detail discussion on GANs and its variants is reviewed in [62]. Figure 4 shows the GAN structural representation [61].

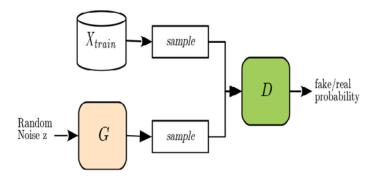


Figure 4. The GAN structure representation

2.2. Fingerprint Biometrics

Fingerprint biometric is one of the most utilized physiological biometrics found in humans. The fingerprint is the pattern formed or impression made when a human finger meets an object. This impression made is a representation of the epidermis (ridge lines) and dermis (spaces in-between ridges) of a finger [21]. The fingerprint as a biometric characteristic has been used for so many applications and for various reasons. The use of fingerprint for human authentication and identification has become commonplace because of its uniqueness and easy implementation [24, 25]. The characteristics of fingerprint biometric have been found to possess some uniqueness and consistency (permanence) in humans that uniquely identify everyone and can prevent fraud, enhance security and curtail identity theft [7]. Fingerprint biometric systems have been applied in different area of applications ranging from forensic investigation, customs access, law enforcement, public security organizations and healthcare environment [5, 63].

The classification of fingerprint has been studied since from its discovery as a unique human characteristic to identify individuals. The anatomy of fingerprint can be viewed through the pattern formed or the impression of the fingerprint pattern formed on touched object. The ridge (also called epidermis) is denoted as black lines while the valleys (also called dermis) refer to the white spaces between the ridges (see Figure 5)[21]. Minutiae are the vital components during fingerprint recognition. It refers to the point where the ridge structure changes [22, 64]. On the average, each fingerprint has been estimated to have about 70 minutiae and the common ones are termination, bifurcation, lake, independent ridge, point or island, spur and crossover [21]. Based on the ridge pattern, five classes of fingerprint can be observed, this is called Henry's fingerprint classification (Figure 6)[65, 66]. As shown in the figure, the various categories include Arch, left loop, right loop, tented arch, and whorl. However, arch is normally classified in place of arch and tended arch in the real AFRS because of their low occurrence [67].

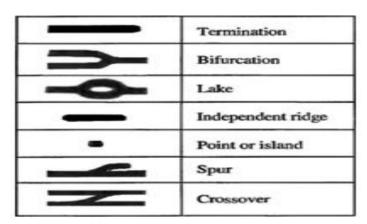


Figure 5. Fingerprint features (Minutiae)

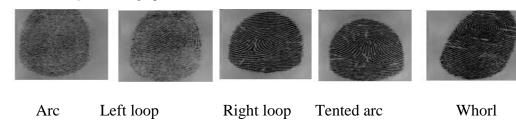


Figure 6. Fingerprint classification [68]

The AFRS were developed due to the time consumption associated with the manual methods and overwhelming increase in the fingerprint data. AFRS was proposed to digitize the whole process of fingerprint acquisition and automation of the fingerprint matching techniques incorporating them in an end-to-end system to make the identification and matching process of fingerprint automatic [21, 23]. A typical AFRS consists of five fundamental modules (see Figure 7) including image acquisition, preprocessing (Fingerprint Segmentation, image enhancement) feature extraction, fingerprint matching and classification [20, 21].

The fingerprint image acquisition stage involves the capturing of fingerprint image either in an online mode (using optical fingerprint reader) or offline mode (using ink on the finger and make impression on a white paper and scans the fingerprint) [64]. The pre-processing stage enhances the clarity of the captured fingerprint image ridge structure by removing unwanted data such as noise and reflection [69]. Preprocessing methods includes segmentation, enhancement, orientation extraction, binarization, and thinning [70]. The next stage involves extraction of features from the preprocessed fingerprint image. A fingerprint feature extraction algorithm usually locates, measures, and encodes ridge endings and bifurcations in the fingerprint. There are different algorithms that are used to extract features based on the three levels (global, local, fine details) of fingerprint features, however,

minutiae(local) feature extraction is commonly used Peralta, 2015 [64, 70]. Minutiae extraction is divided into two, manual extraction based on knowledge based and DL method which extract features automatically from the input fingerprints which is used in AFRS [71].

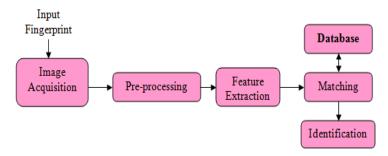


Figure 7. Typical fingerprint recognition steps [69]

The classification or matching stage of AFRS involves comparing the extent of sameness between the pool of enrolled fingerprint features from the database and the extracted features. Based on the degree of match threshold a fingerprint sample is either assigned matched or no matched and real or fake[64]. This paper presents studies that applied DL at various stages of AFRS and at all the levels of fingerprint features to enhance the quality of fingerprint images and to improve recognition performance.

3. Methodology

The methodology adopted in this review paper is a systematic literature review (SLR) as proposed in [72]. The SLR is summarized into three major phases as discussed below (also see Figure 8):

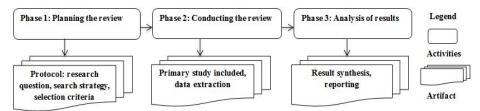


Figure 8. The SLR Process

3.1. Planning the review

The planning of the review involves review protocol which explains the procedure in carrying out the actual review. The review protocol comprises of (a) the research questions; (b) the search strategy; (c) study selection criteria; and (d) the data extraction and synthesis of results.

- 1) The Research Questions: In respect to the purpose of this study, three research questions were formulated to guide the review.
- RQ1: What are the existing evidences of the application of DL in biometric analysis?
- RQ2: What are the contributions of the application of DL in biometric analysis studies based on DL models, application tasks and dataset?
- RQ3: What are the roles of DL in the training architectures employed in the proposed models?
- 2) The Search Strategy: The search strategy explains how the best literature are sourced for further analysis. This involves searching electronic databases, performing backward and forward searching to ensure the relevant literature are included for the study [73]. In this review, electronic databases were searched for example, **IEEE X**plore (https://ieeexplore.ieee.org/), (https://www.sciencedirect.com/) and Springer Links (https://link.springer.com/). The keywords that best describe the title and objective of the study were used in the search string. That is, "deep learning", "deep neural networks", "CNN" and "fingerprint". However, manual search was employed to include relevant papers that the search string could not fetched. The use of Boolean operators, such as "OR" was used to join synonymous keywords and "AND" to concatenate keywords (see search string below). The searched literature were selectively sampled, this is to ensure only quality papers that satisfy the objective of the study were included. The initial search string was first pilot tested in IEEE Xplore and Science Direct databases to validate that it selects the relevant literature.

Search string: (Deep learning OR deep neural networks OR CNN OR RNN OR LSTM OR DBN OR GAN OR AE) AND (fingerprint)

- 3) The Study Selection Criteria: The selection criteria include and exclude literature based on their relevance, suitability, and quality for the study. The following are the inclusion criteria, else, they were excluded:
- Primary study that presents evidence of the use of a DL to model fingerprint biometric AND
- Primary study based on empirical evidence AND
- Primary study that is accessible electronically AND
- Primary study that is complete (both methodology and results) AND
- Primary study that is not duplicate (if two versions of a paper are found, the complete version is included) AND
- Primary study that is reported in peer-reviewed journals or conferences or workshops AND
- Primary study between January 1st 2010 and 30th March 2021 inclusive AND

• Primary study written in English Language.

4) Quality Assessment

Every paper must pass some threshold value of quality in order to be included in the final list of included papers. The quality assessment (QA) was drafted based on the suggestion in [72]. For each of the QA criterion (Table 1), the following scale was used to determine its quality; Yes (Y) represents 1 point, No (N) represent represents 0.5 point. The expected summation (x) of the 0 point, and Partial (P) scores for each study lies within the interval, $0 \le x \le 5$ points. The threshold point is calculated by taking the quartile (5/4 = 1.25), by implication, only the studies that score x > 1.25 would be included in the final list. A form was designed to include information to be extracted such as, the publication details, titles, authors, and years. The fields were provided for the application task, DL model, DL model performance, training architecture, and datasets. These correspond to the research questions and consequently helped in the answering of the research questions as well.

Table 1. QA Criteria Checklist

ID	Quality Assessment Criteria	Rating
QA1	Was the study objective described in a clear and appropriate way?	Y N P
QA2	Were the methods or techniques used in primary studies reported clearly?	Y N P
QA3	Were the data source, model performance and model architecture used in the primary study reported clearly?	Y N P
QA4	Was the study proposal evaluated/validated?	Y N P
QA5	Were the results reported clearly?	Y N P

3.2. Conducting the review

This section explains the procedure followed to obtain the included papers. Firstly, the search string was applied on the selected electronic databases. The flowchart in Figure 9 clearly shows the process of literature search, selection, screening, eligibility, and inclusion. The search string was applied on the databases (e.g. IEEE Xplore, Science Direct and Springer links) and n=68195 papers were identified. In light of the inclusion criteria stated in section 3.1 sub-section C, the papers were screened. Unrelated papers were removed including review papers, book chapters, posters, letter to the editor and duplicates. The successful screen numbers for the next stage was n=57. The papers were checked for eligibility and only n=37 papers passed the stage and were included for data extraction phase. Number of n=13 papers were manually searched and were added to the included papers making a total of n=50 included papers in the study. Fig. 10a shows the distribution of papers reviewed across the years considered in this review (2010-2021). It can be observed that there is a persistent rise on the number of published papers based on DL to analyze fingerprint biometric images. Based on this

review no paper was found from the year 2010 to 2012. In 2013, a single (1) paper was found followed by 2014 with three (3) papers published. But in 2015, no paper was found that applied DL to analyze fingerprint images based on this review. Starting from 2016, there was a slight rise of application of DL in analyzing fingerprint images, with five (5) papers published in 2016, nine (9) papers published in 2017 and eleven (11) papers published in 2018. However, there was a drop to seven (7) papers in 2019 but quickly shows rise of interest in the application of DL in fingerprint biometric analysis in 2020 with thirteen (13) papers published. In 2021 (early June), only one paper was included. Fig 10b shows the number of papers published in conferences, journals, and workshops/Symposiums based on this study. It can be observed that 27(54%) are conference papers, 22(44%) are journals while 1(2%) is a workshop paper.

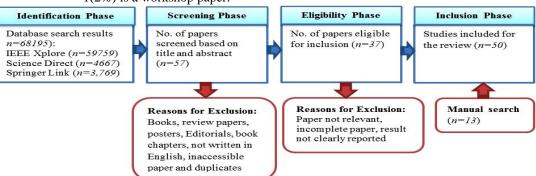


Figure 9. Literature search, screening, eligibility, and inclusion process

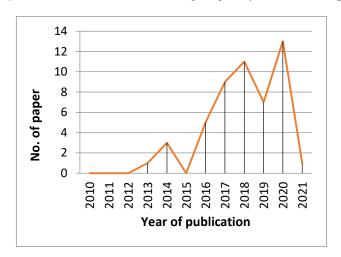


Figure 10(a). No. of papers published across years

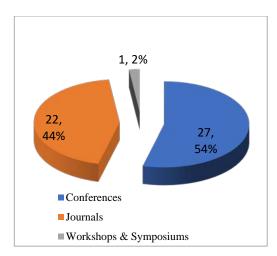


Figure 10(b). No. of conference, journal & workshop papers

4. Deep Learning in Fingerprint Biometric Authentication

RQ1: What are the existing evidences of the applications of DL in biometric analysis?

Research question 1 seeks to find out the evidence of the application of DL models to carry out various fingerprint biometric analyses. This section presents the primary studies that apply DL in fingerprint biometric analysis. The discussion details the objective of each study, the deep network used to model the fingerprint images, the application task, dataset used to test the model and the performance of the proposed model.

4.1. Application of Convolutional Neural Network in fingerprint image analysis

A method based on CNNs was proposed by [74] for liveness detection of fingerprint from fake ones. The authors opined that texture is the most suitable traits to be considered in fake fingerprint detection. The modified CNN method used fire module as used in SqueezeNet and the gram module for texture extraction. However, the authors modified the classical CNN to contain few parameters to enable usage in limited memory devices like smartphones. The CNN model automatically accepts data as input without preprocessing and classifies the fingerprint as fake or real. The Livenes Detection Competition (LivDet) 2011, 2013, 2015 datasets were used to test the model and it achieved an average detection error (ADE) of 2.61%.

Another liveness detection study was proposed by [75] where the authors used pre-trained CNN based models (CNN-VGG, CNN-Alexnet and CNN with random weights). The models were compared with classical Local Binary Patterns (LBP). The study presented the feasibility of transfer learning and the effectiveness of data augmentation in accurately classifying fingerprints images. Several test were conducted using the LivDet 2009, 2011 and 2013 data with 50,000 real and fake fingerprints images. The result achieved the best average classification error (ACE) of 97 1%. A method based on CNN (VGG-16) was proposed by [76] for fingerprint and signature authentication systems. The proposed model was tested using the Raspberry Pi 3b and achieved an accuracy of 96.5% (fingerprint). A study proposed

by [77] used CNN with random weights and LBP as feature extractors. Then the extracted features after undergoing PCA analysis were fed into the SVM classifier for learning. The CNN model achieved the best performance with 4.71% ACE when tested using the liveness detection competition (LivDet) in the years of 2009, 2011 and 2013 data.

Fingerprint classification method using CNN was proposed in [78] to classify fingerprint and reduce penetration rate in the database. The modified proposed CNN method was trained on the public National Institute of Standards and Technology (NIST)-DB4 and achieved accuracy of 99%.

A study conducted by [65] proposed fingerprint livenes detection method to identify fake and live images of fingerprints using CNN architecture. The method applied a modified CNN in an end-to-end approach and as a feature extractor. The extracted features were passed into machine learning classifiers (K-Nearest Neighbors, Logistic Regression and Naïve- Bayes classifier) for the detection. The methods were evaluated on the LivDet 2019 database, and the performances were compared with classical algorithms. The 3-layered CNN produced the best performance with accuracy of 95.3%. However, both the CNN and the CNN+Naïve Bayes method produced the best result in terms of F1-score (0.953).

A study proposed by [79] demonstrated the robustness of CNN based network (VGG16-based deep network) in classifying low quality fingerprint images. Fingerprint images are mostly contaminated with some distortions such as blurriness, dryness, presence of dots, physical damage, and wetness. Transfer learning using VGG16 was employed and was evaluated using a database consisting of 2000 images for training, privately collected for the study. The data were labeled by experts from the GEYCE Biometrics Company. The performance of the CNN based network were 93% for dry fingerprint classes and 84% for blurred fingerprint classes. These results show superiority of the DL method to classify low quality fingerprint images against the baselines classifiers (SVM and RF classifiers). However, due to the limited dataset, data augmentation was utilized to reproduce more fingerprint images for evaluation.

A study conducted by [80] proposed fingerprint classification method using two pre-trained CNN based networks (VGGF and VGG-S). Using the approach in transfer learning, the networks were fine-tuned on the NIST-DB4 database. It achieved an accuracy of 94.4% using VGG-F and 95.05% when using VGG-S.

A study by [81] proposed a CNN based network (Res-FingerNet) for automatic fingerprint classification. The method is robust in extracting more abstract and global features from fingerprint images. More so, to tackle the problem of intra-class variance and enlarge inter-class variance of the fingerprints, the method applied center loss in the network training stage to ensure the learned deep features are more discriminative and it produced noticeable improvement in classification accuracy (1.5% increase). The network was evaluated on NIST-DB4 benchmark database and it achieved a classification accuracy of 97.9%. Fingerprint orientation filed is one of the major features of the fingerprint that enhances accurate recognition of fingerprint. Fingerprint orientation represents the trend of the ridge flow of fingerprint. These features of fingerprint help in low quality fingerprint segmentation and enhancement [82]. A study by [26], utilized fingerprint orientation filed to recognize fingerprint images using a CNN-based network (Densenet). The schemes achieved a good average recognition rate of 95.64%.

Latent fingerprint has been an old age piece of evidence used for criminal investigations in forensics and other security agencies like the FBI. However, latent

fingerprints are not readily usable due to distortions and other interferences. Studies have been conducted to segment areas of interest to detect the criminals. The study in [83] proposed a method based on CNN for latent fingerprint segmentation task. They proposed the method as a classification problem which classifies either fingerprint or background. They carried out the experiments using the popular NIST SD27 latent database that they compared with other methods. The method was found to be better than the existing models on the good, bad and ugly quality images from the NIST SD27 database for visual inspection. The method has a better overall segmentation accuracy of 11.31%.

Enhancement method is used to improve the quality of latent fingerprints before feeding into the AFRS to increase identification rate of the latent fingerprint [84]. A CNN based method was proposed (FingerNet) by [84] for latent fingerprint enhancement. The method analysed the input latent fingerprint pixels-to-pixels in an end-to-end fashion. The evaluation of the proposed method using NIST SD27 datasets yielded the best identification rate with a reduced inference speed of 0.7 better than the existing methods.

An automated latent fingerprint recognition was proposed by [85]. The authors used CNN to capture the latent fingerprint patterns for recognition. Two minutiae templates and one texture template, were utilized which help to extract complementary information from latent fingerprint. The authors tested the model on two public databases NIST SD27 and WVU DB. The results of rank-1 identification accuracies achieved 64.7% (on NIST SD27) and 75.3% on WVU DB against a reference database of 100K rolled prints.

A study by [86] proposed a DL method based on CNN called FinSNet for overlapped fingerprint separation task. The method is based on representation learning to enhance the retrieval accuracy. The proposed method performed the fingerprint separation with a single inference thereby improved the computational efficiency compared to conventional methods. The Tsinghua overlapped fingerprint datasets (Tsinghua OLF) was used to evaluate the method. The method achieved over 80% separation rate. A fingerprint classification method was proposed by [15]. This method first preprocessed the input fingerprint images using histogram equalization, Gabor enhancement and fingerprint thinning. The pre-processed fingerprints are input into a deep CNN for classification. The proposed method was evaluated with datasets consisting of 280 samples and accuracy of 98.21% accuracy was achieved.

A study by[87] proposed a patch-based deep CNN (P-DCNN) method for the detection of double-identity fingerprint enrolled in an electronic database. This paper generated owned dataset and made it public, making the first public double-identity fingerprint dataset. The generated dataset consists of 450 double-identity fingerprints. The proposed method proved to be effective than the compared methods with EER of 2.08%. Studies that segment fingerprint area of interest have been conducted to segment interested regions during the preprocessing stage for matching. A study by [88] proposed a fingerprint ROI segmentation using two CNN based methods, AlexNet and LeNet. The AlexNet produced the best performance when evaluated on the Fingerprint Verification Challenge (FVC) 2002 dataset that added Gaussian noise. The proposed method was tested against another method that used Fourier coefficients without noise, the DL method yielded the best performance with an Err of 0.0392, hc of 0.9402 and mc of 0.0807.

A study by [89], proposed an explainable fingerprint ROI segmentation. Fingerprint ROI modules are critical in fingerprint segmentation systems. These modules

capture area of interest of fingerprint and perform analysis to remove unwanted features. However, according to [89], previous methods are mostly uncertain and without confidence. They proposed model based on Unet, a CNN based method called DRUnet (Recurrent Unet with Dropout). They argued that by modeling the uncertainty which will later be used in the training dataset would make the model to possess attention mechanism which would enhance segmentation task. The FVC database was used to evaluate the model against state-of-the-art models on semantic fingerprint segmentation. The proposed method produced the best results using erroneously classified patch percentage (Err) of 0.0173, Hit Coefficient (HC) of 0.9949 and Mistake Coefficient (MC) of 0.0313.

Poor quality images were sometimes acquired during fingerprint image acquisition stage due to factors such as the sensor type, condition of finger, and contact between sensor and finger. Fingerprint enhancement techniques are employed to improve the quality of the fingerprint structure for a more accurate detection or classification tasks [20]. A study conducted by [20], proposed a multi-CNN method called OFFIENet for fingerprint image enhancement task. The proposed method enhanced the corrupted fingerprint images by reconstructing of fingerprint orientation field and fingerprint ridge structure simultaneously. The paper generated corrupted fingerprint image dataset associated with the ground truth to evaluate the model. The performance of the proposed multi-CNN method was found to be better than the compared methods using **FVC** fingerprint datasets. More OFFIENET-tri+VeriFinger produced the best accuracy of 84.10% against the compared methods.

The fingerprint indexing methods have been used to enhance the performances and speed of the fingerprint identification and matching tasks. Due to the increase in number of fingerprints biometric data and applications, large databases are being set up to keep record of the datasets. However, it has further made the AFRS more challenging than ever. The implications in running time consumption and memory during fingerprint matching introduce another challenge for AFRS [90]. To contend with this challenge, a fingerprint indexing was employed to narrow the search space to similar template. Then, a precise but slow fingerprint matching approach is used to return the truly matched one. A deep compact binary minutia cylinder code (DCBMCC) was proposed by [90] for fingerprint indexing. The method first analyzed minutia cylinder code (MCC) representation. Then, a novel fingerprint indexing method based on DL to learn DCBMCC was proposed. This was to improve the deficiency of MCC high-dimensional, strongly redundant, less discriminative and lossy binary quantization problems. Finally, a MIH-based fingerprint indexing method was proposed which further speeds up the exact search in the Hamming space. The proposed DCBMCC-MIH (s) was tested against DCBMCC-LinScan (s) which proved more efficient and much faster on 64-bit and 128-bit cases.

A study by [91] proposed fingerprint indexing method on representation learning to enhance retrieval accuracy and efficiency in the ever increasing fingerprint databases. First, the method applied deep CNN (DCNN) to learn minutiae discriminator for representing local ridge structures. Subsequently, a method to aggregate various number of minutiae-centered deep convolutional (MDC) features to form a fixed –length, discriminative and compact feature vector for indexing from one fingerprint. The proposed method was evaluated using five databases from NIST and FVC2000 databases and the results produce the best performance in terms of accuracy and efficiency. A partial fingerprint matching algorithm was proposed by

[92] based on phase-only correlation (POC)-based method and deep CNN. The method first aligned two fingerprints and the features are extracted with the algorithm based on POC. The deep CNN was employed with spatial pyramid pooling to checkmate if the extracted regions come from the same finger or not. The method was evaluated and compared with the existing methods on two databases, FingerPass DB7 dataset and in-house database. The performance based on EER was 4.01% and 1.32% respectively.

Another partial fingerprint algorithm was proposed by [93] using a DL method based on ResNet. Cross entropy function and contrast-Loss function are the two loss functions used to design the residual network. The method employs the feature vectors of fingerprint and classification information to achieve a good classification performance. The proposed method was evaluated using NIST-DB4 and self-built dataset NCUTFR (North China University of Technology-Finger Recognition). The performance was evaluated using NIST-DB4 that was partition into two, NIST-DB4_F (contains the first impression of each fingerprint image) and second impression (NIST-DB4_S) and obtained classification accuracy of 91.80% (on NIST-DB4_F) and 93% (on NIST-DB4_S).

The detection of intruders and criminals in country borders is central for preventing international crimes. Sometimes a criminal can alter his fingerprint in an attempt to by-pass security systems. A study by [94] conducted a research towards detecting altered fingerprints. The paper presented a novel database called Coventry Fingerprints Dataset (CovFingDataset) and made it public. A total of 55,249 images with three levels of alteration for z-cut, obliteration and central rotation synthetic alterations were provided. The proposed method identifies and detects the real fingerprint from the altered fingerprint and the type of the fingerprint. The proposed method although performed a bit less than pre-trained ResNet with 98.55% against 99.88% accuracy, the method achieved 100% precision and recall score on real images, making it better for real-time applications.

A study by [6], proposed a CNN architecture for the detection of spoofed fingerprints for authentication tasks in financial applications and banking. The input fingerprints images to the proposed method were preprocessed using contrast enhancement using histogram equalization. The proposed method was evaluated using the FVC2006, ATVSFFp DB, Spoofing-Attack Finger Vein Database, LivDet 2013, LivDet 2015 datasets. It achieved a high-performance detection rate, with more than 99% accuracy. A study by [95] proposed a fusion of network of deep features extracted using deep CNN and handcrafted features for concealable biometrics. An integrated biometric recognition was used including face, iris, palm print, fingerprint, and ear biometrics. Various handcrafted methods were employed such as histogram of oriented gradients (HOG), oriented rotated brief (ORB), local binary patterns (LBPs), scale-invariant feature transform (SIFT), and speed-up robust features (SURF). Furthermore, dimensional reduction methods such as independent component analysis (ICA) or principal component analysis (PCA) were employed on the handcrafted features for consistency with the deep features. The proposed method is evaluated on the CASIA Fingerprint dataset produced the best results using SIFT and ICA for fingerprint recognition with accuracy of 96.69, specificity f 96.77, precision of 94.88, recall 95.94 and F1-score of 95.4.

A study to improve the quality of fingerprint digitally was proposed by [96]. The paper proposed a deep network to avoid the time consumption during physical recapturing of fingerprint. The proposed method used Cycle-Consistent Adversarial Networks (Cycle-GAN) for an unpaired image-to-image translation that was used

for translating images from distorted domain to undistorted domain. The authors proposed a CNN based deep network (VGG16) to evaluate the correct score of undistorted fingerprint using a real life datasets from GEYCE biometrics. The method achieved 94% quality improvement for wetness fingerprint.

A fingerprint pattern identification and classification was proposed by [67]. The study proposed a six category fingerprint classes unlike the conventional four-category fingerprint classes. A CNN based network (FCTP-Net) was proposed to evaluate the robustness of the proposed method. The method was evaluated using NIST datasets and the six-category fingerprint database produced accuracy of 94.87% and 92.9% using the four-category fingerprint database. The paper demonstrated the suitability and stability of FCTP-Net in identifying six-category fingerprint database precisely.

Fingerprint classification study by [97] proposed a method to classify fingerprint image into four categories of the left-right hand, sweat-pore, scratch and finger type category using DL approach. Five DL models based on CNN (classic CNN, Alexnet, VGG-16, Yolo-v2 and Resnet-50) were used. The study used dataset from Cambodia to train and validate the models. Subsequently, the Korean fingerprint images were used to test the models. The overall performance accuracy was achieved by yolo-v2, 90.98% for left-right hand, 78.68% for scratch, 66.55% for fingers and 91.29% for sweat-pore (Resnet-50). Transfer learning was used to train network on the source dataset on a new dataset with the same or different characteristics. A study by [25] proposed a pre-trained CNN (ResNet50) for fingerprint recognition task. They fine-tuned RestNet50 network was evaluated using polyU fingerprint database and obtained a better accuracy rate of 95.7% when compared with the previous methods on the same database.

Fingerprint pores have been found helpful to improving the performance of the AFRS. This is because of the recent development of high resolution fingerprint images that becomes common. A method to recognize and extract pores in a small image block was proposed by [98]. Experiments were carried out using PolyU HRF DBI and their method produced better result than the existing methods with 88.6% pore detection rate. The proposed method was also tested for the fingerprint matching and produced a low EER of 3.66%. A new deep feature descriptor for pore representation in direct pore matching was proposed by [99] called DeepPoreID. The proposed method was evaluated using two databases, DBI and DBII. The proposed method outperformed existing methods in EER, FMR1000 and time consumption. In another study, [70] proposed a method to match aligned fingerprint images. Based on the characteristics of the fingerprint images, a CNN network based on VGG-16 called Finger ConvNet was proposed. The proposed method was evaluated on two lab databases and two public datasets, NIST sd04 and NIST sd14. It was tested using FVC public datasets as benchmark database. Although, the proposed network produces less in some database, it outperformed in some databases and achieved overall performance in terms of speed (most 5 times better than the fastest compared methods). The low performance in the proposed method was attributed to the fact than it does not use artificial features as in the conventional methods; as such the proposed network is robust regardless of the dataset. A study presented in [100] considered two deep networks based on CNNs which they used for automatic classification of fingerprint. The proposed models are CaffeNet, which is a variant of the popular AlexNet and network with a smaller units than CaffeNet which was aimed at simplifying the search space of the neural network training to accelerate the convergence. The DL models were tested using NIST-DB4, SFinGe databases, and

obtained a classification accuracy of 98.94% CaffeNet and 99.07% (proposed network). Both the proposed networks outperformed existing methods on accuracy and penetration rate. Run time was also improved as a result of combined feature extraction and classification in an end-to-end training architecture.

A study by [101] proposed a method for fingerprint pattern classification which used VGGNet, a CNN based network. Three modifications of VGGNet were combined with ensemble model to improve accuracy. Also, batch normalization was applied to curtail the limitations of ensemble model such as overfitting and a slow learning speed by applying it between the convolution operation and the activation function operation. The proposed networks were tested on the FVC 2000, 2002, 2004 databases and the best model produced 98.3% accuracy level.

Minutiae are essential features during fingerprint recognition process. However, traditional methods are tedious and time consuming because they involved hand-defined preprocesses such as binarization, thinning, and enhancement [102]. Deep networks can extract minutiae features from the raw fingerprint images automatically without any pre-processing stage. The proposed model by [102] set up a study for the automatic extraction of minutiae from the fingerprints. A novel minutiae extraction approach based on multiple deep CNNs (the JudgeNet and the LocateNet) was proposed. The proposed method compared with existing methods produced the best total error (dropped minutiae + false minutiae) of 12.91% using the sampled images from the Chinese criminal investigation fingerprint database. The proposed method was also compared with a well-known commercial system, GAFRS, and produced over all best performance with 94.59, 91.63 and 93.09 of precision, recall and F1 score respectively.

A study conducted by [71] proposed a method for fingerprint feature extraction task. They combined domain knowledge and deep networks (FingerNet) for a robust generalization. The proposed method efficiently and reliably extracted minutiae on both rolled/slap and latent fingerprints. Two databases NIST SD27 and FVC 2004 database were employed to evaluate the generalization ability of the proposed method. The proposed method produced better performance in terms of extraction and identification.

In a study presented by [103] a CNN based deep network called MENet for Minutiae Extraction is proposed. The proposed deep network was compared to the ground truth minutiae and achieved success rate above 80%. The network was trained on the 2000, 2002, and 2004 FVC datasets to obtain minutiae miss-rate of only 14.2%.

In recent years, contactless 3D fingerprint recognition is gaining acceptance because of its hygienic, accurate and ubiquitous nature. A study conducted by [104] demonstrated the effectiveness of deep network in contactless to contact based fingerprint images matching task over the shallow techniques. In order to deviate from the problem of loss of fingerprint features in the conventional convolution and pooling operations of CNN, the authors proposed to incorporate specific features (minutiae of fingerprint) and regions of the fingerprint ridge map based on fingerprint core point with ridge images as input to their proposed multi Siamese networks. Their proposed network was experimented using PolyU Contactless to Contact-based fingerprint database and obtained better performance on equal error rate (EER) of 8.39% which is better than the existing methods.

Partial 3D fingerprint is a common problem using the contactless 3D fingerprint technology which often degrades the fingerprint matching performance accuracy. In a study conducted by [105], a contactless and partial 3D fingerprint recognition method was proposed. A CNN based model consisting of one fully convolutional

network (based by fine-tuning VGGNet) for fingerprint segmentation and three Siamese networks to learn multi-view 3D fingerprint feature representation. Two databases, contactless 3D fingerprint database and multi-view contactless fingerprint database were used to evaluate the proposed multi-view CNN network. The EER of the proposed network (7.27%) outperformed minutiae based (17.33%) and fine-tuning Resnet (9.58%). Table 2 shows the summary of fingerprint biometric schemes based on CNNs.

Table 2. Summary of DL application in fingerprint Biometric based on CNN

Application task	Dataset	Performance
	LivDet 2011,	_
liveness detection	2013, 2015 data	ADE = 2.61%
Fingerprint liveness detection	LivDet 2009, 2011 and 2013 data with 50,000 real and fake fingerprints	ACE= 97.1%
Fingerprint liveness detection	Livdet 2009, 2011 and 2013 data	Accuracy = 95.2% ACE = 4.71%
Fingerprint	LivDet 2019	Accuracy= 95%
liveness detection	Database	(Test)
Double-Identity Fingerprint Detection	Database of 450 double-identity fingerprints	EER=2.08 FMR100=2.24%, zero FMR=3.2%, and zero FNMR=31%
Fingerprint alteration detection	CovFingDataset	Accuracy= 98.55%
Fingerprint Spoofing Detection	FVC2006, ATVSFFpDB, Spoofing-Attack Finger Vein Database, LivDet 2013, LivDet 2015	Acc >99%
Fingerprint recognition	orientation field data and fingerprint images	Average recognition rate = 85.64%.
Fingerprint	PolyU	Accurate rate =
	Fingerprint liveness detection Fingerprint liveness detection Fingerprint liveness detection Double-Identity Fingerprint Detection Fingerprint alteration detection Fingerprint spoofing Detection Fingerprint recognition	Fingerprint liveness detection 2013, 2015 data LivDet 2009, 2011 and 2013 data with 50,000 real and fake fingerprints images Livdet 2009, 2011 and 2013 data liveness detection Evidet 2009, 2011 and 2013 data liveness detection LivDet 2009, 2011 and 2013 data liveness detection Database LivDet 2019 Database Database Database Database LivDet 2019 Database LivDet 2015 Fingerprint Spoofing Detection Spoofing-Attack Finger Vein Database, LivDet 2013, LivDet 2015 Fingerprint Orientation field data and fingerprint images IvDet 2015 Fingerprint IvDet 2015 I

and Abdolrashidi [25]	recognition	fingerprint Database	95.7%
Abdellatef, Omran, Soliman, Ismail, Abd Elrahman, Ismail, Rihan, Abd El-Samie and Eisa [95]	Cancelable recognition systems	CASIA Fingerprint dataset	Accuracy =96.69, Specificity = 96.77, precision =94.88, Recall=95.94 and F1-score = 95.4.
Cao and Jain [85]	Latent fingerprint recognition	NIST SD27 and WVU DB	Rank-1 identification accuracies= 64.7% (NIST SD27) 75.3% for the WVU DB
Lin and Kumar [105]	Contactless and partial 3D fingerprint recognition	Contactless 3D fingerprint Database and Multi-view Contactless Fingerprint Database	EER= 7.27%
Amruth, Gopinatha, Gowtham, Kiran and Harshalatha [76]	Fingerprint authentication	Image dataset with labeled signature and fingerprint images Tsinghua OLF	Accuracy = 96.5% (fingerprint) 90.21% (signature)
Yoo, Cho, Lee, Chae, Lee and Lee [86]	Overlapped fingerprint separation	and the Tsinghua simulated overlapped fingerprint dataset	Over 80% separation rate
Ge, Bai, Liu, Liu and Zhao [81]	Fingerprint classification	NIST-DB4 database	Accuracy =97.9%
Michelsanti, Ene, Guichi, Stef, Nasrollahi and Moeslund [80]	Fingerprint classification	NIST SD4 database	Accuracy= 94.4% (VGG-F) and 95.05% (VGG-S) Error rates=5.6% (VGG-F) and 4.95% (VGG-S)
Pandya, Cosma, Alani, Taherkhani, Bharadi and McGinnity [15]	Fingerprint Classification	Dataset created for 560 samples from 56 users	Accuracy= 98.21%
Tertychnyi,	Low quality	Database	Accuracy =93%

Ozcinar and Anbarjafari [79]	fingerprint classification	consisting of 2000 sample data labeled by experts from GEYCE Biometrics	(dry fingerprint classes) and 84% (blurred fingerprint classes
Wu, Zhu and Guo [67]	Fingerprint pattern identification and classification	NIST Dataset	Accuracy=92.9% (4-category fingerprint database) Accuracy=94.87% (6-category fingerprint database) Best Accuracy
Rim, Kim and Hong [97]	Fingerprint classification	Korean fingerprint	from yolo-v2 (90.98% left-right hand 78.68% scratch, 66.55% fingers and 91.29% sweat-pore by Resnet-50
Jeon and Rhee [101]	Pattern Classification	(FVC) 2000, 2002, 2004 databases	Accuracy= 98.3%
Peralta, Triguero, García, Saeys, Benitez and Herrera [100]	Fingerprint classification	NIST-DB4, SFinGe databases	Accuracy = 98.94 (CaffeNet), 99.07% (proposed network)
Stojanović, Marques, Nešković and Puzović [88]	Fingerprint ROI segmentation	FVC2002	Err of 0.0392, hc of 0.9402 and mc of 0.0807
Joshi, Kothari, Utkarsh, Kurmi, Dantcheva, Roy	Fingerprint ROI segmentation	FVC databases	Err =0.0173 HC =0.9949 MC =0.0313
and Kalra [89] Zhu, Yin, Jia and Hu [83] Li, Feng and Kuo [84]	Latent Fingerprint Segmentation Latent fingerprint enhancement	NIST SD27 latent database NIST SD27 Generated finger	Accuracy= 11.31% Inference speed = 0.7
Wong and Lai [20]	Finger print image enhancement	print image dataset (training), FVC fingerprint	Accuracy=84.10 (latent)

Karabulut,		datasets (testing)	
Tertychnyi, Arslan, Ozcinar, Nasrollahi, Valls, Vilaseca, Moeslund and Anbarjafari [96]	Fingerprint enhancement	Real life dataset from GEYCE Biometrics	94% quality improvement
Song, Tang and Feng [91]	Fingerprint indexing	NIST144, NIST 4 natural, NIST, FVC2000 DB2a, DB3a	NIST: DB4 nat. 0.26%, DB4 0.28% and DB14, 0.06% FVC2000: DB2a 1.02%, DB3a 1.21%
Bai, Wang, Zhao, Wang and Li [90]	Fingerprint indexing	NIST DB14	5.89 (128-bit) 0.76 (64-bit)
Liu, Zhao, Liu and Shen [99]	Fingerprint pore matching	FVC2000, FVC2002, and FVC2004 datasets ID Card	EER= 1.42 (DB1) 0.51(DBII) FMR1000=7.69 (DBI) 4.05(DBII)
Liu, Zhou, Han, Guo and Qin [70]	Aligned fingerprints matching	fingerprint dataset and the Ten-Finger Fingerprint Card fingerprint dataset (experiment) FVC2000, FVC2002, and FVC2004	Proposed method produced better performance in some databases with overall matching speed of about 5 times the fastest compared method
Qin, Tang, Han and Guo [92]	Partial fingerprint matching	datasets (testing) FingerPass DB7 dataset and in-house database	EER=4.01% and 1.32%
Zeng, Hu and Xiao [93]	Partial fingerprint matching	NIST-DB4 and NCUTFR dataset	Accuracy= 91.80% (NIST-DB4_F) and 93% (NIST-DB4_S)
Lin and Kumar [104]	Contactless to Contact-based Fingerprint Images matching	PolyU Contactless to Contact-based Fingerprint Database	EER = 8.39%
Tang, Gao, Feng	Fingerprint	NIST SD27 and	Better performance

and Liu [71]	minutiae extraction	FVC 2004 database set A	was achieved in terms of precision and identification
Darlow and Rosman [103]	Fingerprint Minutiae Extraction	2000, 2002, and 2004 FVC datasets	rate Minutiae miss-rate of only 14.2% success rate above of 80%
Su, Chen, Wong and Lai [98]	Pore Extraction	PolyU HRF DBI	EER of 3.66% pore detection rate of 88.6%.
Jiang, Zhao, Bai, Yong and Wu [102]	Minutiae Extraction	Chinese criminal investigation fingerprint database	Total error =12.91%

4.2. Deep Belief Network for Fingerprint Authentication

The RBM is used for the development of AFRS for example, a study by [106] proposed a method for fingerprint liveness detection using DBN in an automatic leaning. The model used data augmentation which enhances the accuracy of the live detection model. The proposed DBN models achieved better performance with an ACE of 97.10%. A study proposed by [107] used two continuous RBM (CRBMs) to learn local orientation field patterns and to correct distorted field patterns in noisy fingerprint images. The study used Gabor based algorithms on the learnt orientation field for fingerprint enhancement. The automatic deep network was evaluated based on the number of spurious and missing minutiae generated by the algorithm on the FVC2002 Db3a database and produced spurious and missing minutiae of 26259(62.87%) and 3592(18.87%), respectively, the proposed method revealed that it is 9% less than the hand-marked generated minutiae.

In another study, [108] proposed a convolutional DBN (CDBN) that performs reconstructions of fingerprint images using what the network learns. These reconstructions serve as enhancements of these images. The proposed method was tested on three datasets: FVC 2000 Db1 a, FVC 2002 Db1a and NIST-4 special database and obtained EER of 8.79. The performance of the proposed method outperformed the compared methods. A study to mitigate spoofing attacks on biometric systems was proposed in [109]. The paper used a model based on RBM (Deep RBM + DBM) to differentiate between real and fake fingerprint thereby tackling the problem of spoofing in the system. The method examines the image consistency based on ROI and scaled. The method applied DBM on the fingerprint images to extract deep features while the KNN was used for binary classification. The robustness of the method was evaluated on two livDet databases (LivDet 2013, LivDet 2015) and achieved ACE of 3.6%. However, the method still struggles to recognize fake images from unknown material and it was evaluated to have the problem of time complexity.

Table 3 shows the summary of the application of RBN DL-based models in fingerprint biometric analyses

Table 3. Summary of application of DL in fingerprint biometric analyses based on RBNs

Reference	Application task	Dataset	Performance
Kim, Park,	Fingerprint	LivDet2013	ACE = 97.10
Song and Yang	liveness		
[106]	detection		
Uliyan,	Anti-spoofing	LivDet 2013,	ACE of 3.6%
Sadeghi and		LivDet 2015	
Jalab [109]			
Sahasrabudhe	Fingerprint	FVC 2000 Db1 a,	EER= 8.79
and	enhancement	FVC 2002 Db1 a	
Namboodiri		and NIST-4	
[108]		special database	
Sahasrabudhe	Learning	FVC2002 Db3a	Spurious=
and	Fingerprint	database	26259(62.87%) and
Namboodiri	Orientation		missing
[107]	Fields/		=3592(18.87%)
	Fingerprint		
	enhancement		

4.3. Autoencoder Applications in Fingerprint Authentication

One of the most challenges facing most fingerprint recognition systems is the spoofing attack. This attack tries to circumvent a recognition system using artificial replicas of human characteristics similar to the legitimate enrolled trait. Methods based on AE have been proposed over the years to minimize this attack on fingerprint recognition systems. A study proposed by [110] conducted a fingerprint liveness detection study based on stacked AE with supervised learning. The stacked AE was analysed and a new RFLD algorithm based on semi-supervised learning stacked AE was proposed. The proposed model was evaluated on two public datasets (LivDet 2011 and 2013), it produce good performance with ACE of 19.62% (LivDet2013) and 18% (LivDet2011). Another study based on AE in [111] proposed a deep network for fingerprint classification problem. A sparse AE with three hidden layers was used to model four classes of the fingerprint. The NIST-DB4 database was employed to evaluate the proposed method which achieved accuracy of 93.1%. In another study, [112] proposed a fingerprint classification method using the stacked sparse AE (SAE) with three hidden layers. The proposed method was able to classify four classes of fingerprint (arch, left loop, right loop, and whorl) with 91.4% accuracy on the NIST-DB4 database. The performance of the method has demonstrated to produce better performance using a Fuzzy classification method. Table 4 presents the summary of the applications of DL based on AE in fingerprint biometric analyses.

Table 4. Summary of AE in fingerprint biometric analyses

Reference	Application	Dataset	Performance
	task		
Yuan, Chen, Yu,	Fingerprint	LivDet	ACE=19.62 (LivDet2013)
Meng, Cheng,	liveness	2011 and	18% (LivDet2011)
Wu and Sun	detection	2013	
[110]			

Wang, Han, Wu	Fingerprint	NIST-DB4	Accuracy = 91.4%
and Guo [111]	classification	database	Accuracy =98.8% (using fuzzy
			method)
Wang, Han and	Fingerprint	NIST-DB4	Accuracy= 91.4%
Guo [112]	classification	Database	

4.4. Generative Adversarial Network Applications in Fingerprint

The GAN has been used extensively to generate fingerprint images [113, 114]. Approaches based on GAN for fingerprint authentication schemes have generated near real images compared with the original or real data. A study by [113] proposed a method called DC-GAN to generate fingerprint images with similar characteristics and quality to the real fingerprint images. The method achieved a good performance in terms of Frechet Inception distance (FID), with 70.5 score. Two datasets FVC-2006 fingerprint dataset and PolyU fingerprint dataset were utilized to test the Finger-GAN method. Another study by [114] proposed a two folded research for fingerprint generation and presentation attack detection methods. GAN was used to generate synthetically fingerprint images using two steps, namely, master minutia set generation and fingerprint impression creation. The paper also proposed a method based on CNN (squeeze net) for presentation attack. The performance was found to be better than the previous works with ACE of 1.57.

A study to mitigate attacks on fingerprint biometric systems was proposed by [115]. The study proposed a method to demonstrate the vulnerability of skeleton images to presentation attack. The authors applied a technique to extract a skeleton image of fingerprint from the leaked template and then tried to recover the fingerprint that looks as much as the original fingerprint such that it can deceive the fake detection system. The proposed model Pix2Pix model was used in the study. After recovering the fingerprints, the proposed method achieved over 90% of presentation attack success rate at 0.1% FMR. Table 5 presents the summary of the application of DL based on GAN in fingerprint biometric analyses.

Table 5. Summary of GAN applications in fingerprint biometric analyses

Reference	Application task	Dataset	Performance
Minaee and	Generate fingerprint	FVC-2006	FID=70.5
Abdolrashidi	Images	fingerprint	
[113]		dataset, and	
		PolyU fingerprint	
		dataset	
Kim, Cui,	Fingerprint generation	LivDet 2011,	ADE rate= 1.57%
Kim and	and presentation attack	2013, and 2015	
Nguyen	detection		
[114]			
Lee, Jang,	Fingerprint Recovery	NIST Special	over 90% of
Kim, Hahn	Scheme	Database 4	presentation attack
and Kim			success rate
[115]			

4.5. Hybrid Deep Learning Approach for Fingerprint

An approach whereby proposed biometric system was modeled using a combination of two or more DL models were called ensemble DL approach. A study presented by [116] proposed a method for localization and detection of altered fingerprint in order to avoid obfuscation presentation attack. The first part of their model utilized CNN models (Inception-v3 and Mobilenet-v1) to detect and localize regions of fingerprint alterations. Then, GAN was applied to synthesize altered fingerprints. The authors used 4,815 of altered and 4,815 valid fingerprints from 270 subjects. The result of the experiment showed that the True Detection Rate (TDR) of 99.24% and a False Detection Rate (FDR) of 1% can be achieved. However, the performance of GAN model can be improved by fined-tuning it. Table 6 presents the summary of the studies that applied GAN for AFRS.

Table 6. Summary of hybrid approach in fingerprint biometric analyses

Model/Author	Application area	Dataset	Performance
Tabassi, Chugh, Deb and Jain [116]	Fingerprint localization and detection		TDR = 99.24% at a FDR = 1%,

5. Discussion and Analysis

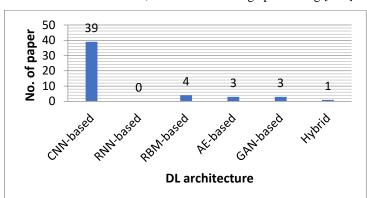
This section presents the discussions on the proposed DL models, the application tasks performed by the model, the benchmark dataset used to evaluate the models' performances and the training architecture employed during model training.

RQ2: What are the contributions of the application of DL in biometric analysis studies based on DL models, application tasks and dataset?

Research question 2 seeks to identify the DL models, the application tasks, and the datasets used in the existing studies of the application of DL in fingerprint analysis.

5.1. Deep Learning models

Based on this review, various DL models have been used to analyse fingerprint images to either enhance the quality of the fingerprint images or to improve the performance of the AFRS. Reference to Table 2 and Figure 11, it is obvious that CNN based models received the highest number of applications for fingerprint image analyses. The attraction in the use of CNN based models may be as a result of the robustness of CNN to gray variation, noises and a certain degree of deformation [20] [70]. More so, CNNs models are suitable for image classification and because fingerprint produce image data [52]. In addition, this may be attributed to the success and popularity of CNN-based variants for image classification such as ResNet, LeNet, AlexNet, VGG-Net, SqueezeNet, googLeNet etc. These features of CNNs explain the wide application of CNN-based models in biometric recognition systems such as face recognition, iris recognition and fingerprint recognition [3, 27]. Other DL identified in this study to model fingerprint images are DBN, AE and GAN. However, based on this study, no single paper among the included papers was found to be based on deep recurrent neural networks (RNN) [117] for fingerprint biometric analyses. This may be attributed to the inherent characteristics of RNN



based models which are well-known for processing sequential data like speech and time-series data. Therefore, not robust for image processing [118].

Figure 11. Number of papers based on DL architecture

5.2. Task for fingerprint biometrics

Based on the reviewed papers, it can be observed that there are wide applications of DL to extract global features (such as Arch, loop, delta, and whorl) and local features (minutiae) and sweat pores (fine-detail features) for the purpose of fingerprint matching. Some studies used DL approach to enhance and preprocess fingerprint images for better quality and for improving AFRS performance. Few studies on GAN demonstrate the efficacy of DL in generating fingerprint images. Different application tasks of the proposed DL-based methods have been identified such as fingerprint classification [15, 67, 79-81, 97, 100, 101, 111, 112], fingerprint liveness detection [65, 74, 75, 77, 106, 110], fingerprint recognition and authentication [25, 26, 76], overlapped fingerprint separation [86], double-identity fingerprint detection [87], fingerprint ROI segmentation [88, 89], fingerprint alteration detection [94], fingerprint image enhancement [20, 96, 107, 108], latent fingerprint segmentation [83], latent fingerprint recognition [85], latent fingerprint enhancement [84], fingerprint indexing [90, 91], fingerprint pore matching [70, 99], partial fingerprint matching[92, 93], cancelable recognition system [95], fingerprint spoofing detection [6, 109], contactless to contact-based and 3D partial fingerprint images matching [104, 105], fingerprint minutiae extraction [71, 102, 103], fingerprint pore extraction [98], fingerprint generation, and presentation attack detection [113, 114], fingerprint recovery scheme [115], and fingerprint localization, and detection [116].

5.3. Datasets

There are various datasets developed for evaluating and testing fingerprint recognition models. Some of the public available datasets include:

 LivDet Competitions databases: These are public available databases that compare biometric liveness detection methodologies using a standardized testing protocol and large quantities of spoof and live samples. The LivDet competitions that have been hosted include LivDet 2009, 2011, 2013,

- 2015, 2017, 2019, and 2021. However, LivDet 2021 was not used by any of the included study to the best of the author's knowledge.
- 2) FVC Fingerprint Databases: These databases are publicly provided and widely used for fingerprint evaluation. The FVC datasets contain two types of dataset Set A and Set B. Each set consists of 4 subsets, DB1, DB2, DB3 (real) and DB4 (synthetic). FVC 2002 consists of three fingerprint datasets (DB1, DB2, and DB3) collected using the optical sensor except for DB3 which was collected using capacitive sensor. The FVC 2004 also contains DB1, DB2, DB3 collected using the optical sensor except for DB3 which was collected using thermal sweeping sensor. The DB4 was introduced more deliberate noise, e.g. skin distortions, skin moisture, and rotation. FCV 2000 was the first FCV database to use four different sensors to capture fingerprint that produced four different databases (DB1, DB2, DB3 and DB4).
- 3) PolyU High-resolution Fingerprint Database: This is a public dataset provided by the Hong Kong Polytechnic University. The dataset contains two databases (denoted as DBI and DBII) of high resolution fingerprint images containing 1480 images captured from 148 fingers.
- 4) Contactless 2D to Contact-based 2D Fingerprint Images Database: This is a public dataset provided by the Hong Kong Polytechnic University. It contains two-session database from more than 300 clients using contactless and contact-based traditional sensors, consists of 1800 2D contactless fingerprint images and corresponding 1800 2D contact-based fingerprints [119]
- 5) 3D Fingerprint Images Database: This is a public dataset provided by the Hong Kong Polytechnic University. This database contains new two-session 2D/3D fingerprints database acquiring from 300 different clients consisting of 2760 different 3D fingerprints and they are reconstructed from 5520 colored 2D fingerprints [120].
- 6) NIST Fingerprint Dataset: This is a public fingerprint databases. NIST SD27 consists of 258 latent fingerprints and corresponding reference fingerprints [121]. NIST special database 4 contains 8- bit gray scale images of randomly selected fingerprints[122].

Based on this study, it can be deduced that some datasets are freely available while some are private. The freely available datasets were created based on standards and published on the internet to enable free access for researchers and for cross evaluation. The private datasets are datasets acquired by the authors due to non-availability of the type of data required for the unique nature of the research.

5.4. Modelling Deep Learning Architecture

This section presents discussions on the training architectures used in the proposed models as reviewed in this paper. After the acquisition of fingerprint images from the various devices and methods, the training of the data involves basically three steps, the pre-processing, feature extraction and classification/detection/matching. Figure 12 depicts the conventional training architecture of biometric data.



Figure 12. Conventional Training architecture

There are different combinations of DL with other traditional methods that were identified in the literature. There are some training approaches that a deep network was used for feature extraction and then fed into a shallow technique for classification described in section 5.4.1. On the other hand, some training architectures used shallow technique for feature extraction and then fed the features into a deep network for classification as discussed in section 5.4.2. However, there are some approaches that used end-to-end training, where input data (raw fingerprint images) are fed into a deep network for automatic data classification, described in detail in section 5.4.3.

RQ3: What are the roles of DL in the training architectures employed in the proposed models?

Research question 3 seeks to find out the roles of DL in the training architectures in the proposed models.

1) Traditional Method as Extractor and Deep network as Classifier

In this training architecture, the DL methods were fed with the features extracted by the traditional methods, and classified the data based on the expected results. The architecture of DL as a classifier is graphically illustrated in Figure 13.

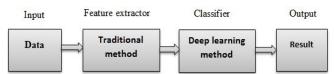


Figure 13. DL as classifier and traditional method as feature extractor

For instance, [15] proposed a fingerprint classification using Deep CNN classifier method which was fed with texture features extracted using histogram equalization, Gabor enhancement and fingerprint thinning. A study by [92] proposed a method for partial fingerprint matching. The method starts by aligning two fingerprints in a coarsely fashion using an algorithm based on phase-only correlation. The overlapped region was extracted. Lastly, a deep CNN with spatial pyramid pooling was used to verify whether these two fingerprint regions belong to the same finger. These approaches are employed to improve classification accuracy by transforming raw data into feature data which has better discriminated characteristics.

2) Deep network as Feature Extractor and Traditional Method as Classifier

In this training architecture, traditional methods were used to classify features extracted using DL. Figure 14 illustrate this architecture.

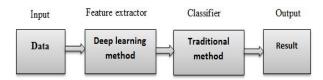


Figure 14. DL as feature extractor and traditional method as classifier

For instance, [77] proposed a study that utilized CNN with random weights as feature extractor and was compared with the classical LBP method. The extracted features from these methods were fed into the SVM classifier for learning. A study conducted by [65] for fingerprint liveness detection applied a modified classical CNN as a feature extractor. The extracted features were passed into machine learning classifiers (K-Nearest Neighbors, Logistic Regression and Naïve- Bayes classifier) for fingerprint liveness detection. These approaches take advantage of the DL robustness to extract more discriminative features from the image data for classification and aimed to avoid the cumbersome labeling of dataset using hand-crafted methods by employing DL to train the dataset in an unsupervised learning manner.

3) Deep network in end-to-end learning

There are training architectures that utilized a DL network both for data extraction and classification/authentication, where fingerprint images are fed into the network for automatic classification or matching. Figure 15 illustrates this architecture.



Figure 15. DL in end-to-end learning

For instance, a study conducted by [75] utilized pre-trained CNN based networks (CNN-VGG, CNN-Alexnet) and CNN-with random weights to detect live fingerprint images in an end-to-end learning. The study proposed by [86] introduces end-to-end separation of overlapped fingerprints using DL called FinSNet to automatically separate overlapped fingerprint for matching. In order to avoid the burden of hand-crafted feature extraction process, [110] applied stacked AE to automatically extract fingerprint features for real-time fingerprint liveness detection. Five DL models such as classic CNN, Alexnet, VGG-16, Yolo-v2 and Resnet-50 were used to automatically classify specific fingerprint information. Fingerprint classification method was performed by [80] using pre-trained CNN based networks (VGGF and VGG-S) to automatically classifies it. Methods that used DL in an end-to-end approached aimed at reducing the burden associated with hand-crafted feature extraction and for convenience. In these models, the stress of manual extraction of features is removed and no expertise is required to label the fingerprint images [106, 110].

6. Open Challenges and Prospect for Future Research

The DL based fingerprint algorithms and techniques are considered the best approach producing state-of-the-art results better than the conventional machine

learning algorithms, fuzzy logic, latent, image enhancement, holistic, and template matching as discussed in [19]. There are wide applications of DL to analyze fingerprint images for various applications tasks with proven performances better than the traditional methods. However, there is still a room for improvement. Fingerprint recognition can be challenging, basically because of large intra-class variations caused by displacement, small inter-class variations, and strong noise in the fingerprint patterns, nonlinear distortion, variable pressure, skin condition, and more. These challenges would continue to be open research problems [3, 80, 81]. Based on this study it is observed that most of the proposed models utilized only four classes of fingerprint (left loop, right loop, arch, and whorl). However, the use of more than four classes of fingerprint would be helpful for research in human personality's diversity. A study conducted by [67] demonstrated the suitability and stability of a CNN based method (FCTP-Net) in identifying six-category fingerprint. This research area may be investigated more to promote research in the diversity of human personalities.

Although DL models are robust and produce state-of-the-art performances, but they are still susceptible to security challenges/attacks such as adversarial attacks, spoofing attacks, and presentation attacks [6, 109, 114, 123, 124]. For security reason, fingerprint biometric systems don't store fingerprint features as they are but save them as template which is considered relatively safe. However, research has shown that the fingerprint templates which are considered safe are no longer safe [115]. A DL based study by [115] obtained over 90% of presentation attack success rate when FMR was 0.1% using skeleton image recovered from the leaked fingerprint template. Although minutiae based methods have consistently proven effective in biometric research [19], however, vulnerable features such as fingerprint type feature, orientation map, and skeleton image in terms of security should be avoided when developing fingerprint biometric systems [115]. Also, designing security measures in biometric systems while at the same time maintaining the recognition accuracy of the systems is still being explored[29]

This study was restricted to uni-modal biometric (fingerprint biometric), however, studies have been proposed to take advantage of the strengths of the various biometric features through fusion of two or more biometrics to build a more accurate and secured identification also known as multimodal biometric systems [125-127]. However, the need of biometric data and challenges of reusability of biometric modules and unified frameworks has been a concerned for multimodal biometric systems [127].

DL models are data hungry architectures; they produce better performance with larger dataset. As observed in this study, most studies used limited number of dataset while some would have to create (acquire) dataset to train or test their models. Limited number of datasets may affect the generalizability and performance of the DL models. A study by [94], found it difficult to identify type of alteration due to lack of publicly available datasets that contain obfuscation and distortion of fingerprints. Transfer learning and data augmentation have been used when there was limited data to train the proposed models [25, 70, 75, 77, 79, 119]. More so, studies based on GAN to enhance generation of fingerprint images which may be helpful to demonstrate presentation attack detection have been proposed [113, 114]. Due to the proliferation of mobile devices, there have been mobile fingerprint scanners used to conveniently capture fingerprint. However, the problem with small finger area of mobile fingerprint scanner, inadvertent impressions, low quality of

ridge impressions, and significant non-linear distortion continue to presents a challenge in partial fingerprint features [93].

The challenge in elastic deformations is inherent on images acquired from the contact-based fingerprint sensors. The deformation of contact-based fingerprint makes it challenging to achieve accurate minutiae extraction and matching using conventional methods. Contactless fingerprint identification systems have been proposed in the literature to mitigate the challenges of contact-based fingerprint extraction and matching[104, 119]. However, 3D contactless imaging requires relatively higher cooperation from users during the contactless 3D imaging, as a result contactless 3D imaging often results in partial 3D fingerprints [105]. The inculcation of 3D images and the integration of 2D and 3D biometric recognition techniques in biometric systems are considered a future potential in fingerprint biometric towards a more reliable and accurate fingerprint systems [7].

Based on this study, DL roles were observed in three ways; as feature extractor, classifier or end-to-end learning. A study to employ these three training architectures to train a model and evaluate the model using the same experimental settings and dataset may be helpful in understanding the advantages and disadvantages of the roles of DL in the training architecture.

7. Conclusions

This paper presented systematic literature review of 50 primary studies based on the applications of DL models in fingerprint biometric system. There are various analyses performed at various stages of AFRS with the aim to enhance the quality of fingerprint images and to improve AFRS performance. This study revealed evidences of the application of various schemes based on DL to model fingerprints images which includes fingerprint classification, fingerprint liveness detection, overlapped fingerprint separation, double-identity fingerprint detection, fingerprint ROI segmentation, fingerprint alteration detection, fingerprint image enhancement, latent fingerprint segmentation, latent fingerprint recognition, latent fingerprint enhancement, fingerprint indexing, fingerprint pore matching, partial fingerprint matching, cancelable recognition system, fingerprint spoofing detection, contactless to contact-based and 3D partial Fingerprint Images matching, fingerprint minutiae extraction, fingerprint pore extraction, fingerprint generation and presentation attack detection, fingerprint recovery scheme, fingerprint localization and detection. Among the DL algorithms, the CNN based models seems to be saturated for fingerprint biometric research and it would continue to remain relevant due to the inherent nature and robustness of CNN in image processing. The study also reported the role of DL in the training architecture of the proposed models. It was found that DL was used as a feature extractor, classifier or as an end-to-end learning model. However, there will be need to evaluate the advantages and disadvantages of these training architectures for the choice of a better training architecture.

Although DL have produced state-of-the-art performance in fingerprint biometric systems, yet, there is still great room for improvement such as improving classification accuracy using more number of fingerprint classes for recognition of human personality diversity, tackling the problem of large intra-class variations, small inter-class variations, and strong noise in the fingerprint patterns, creating new and unavailable datasets to make it accessible for cross evaluation, creating larger and more challenging databases, investigating more on 3D fingerprint biometric technology while incorporating security and privacy issues.

Conflicts of Interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

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